

ZCE 111
Assignment 9

Q1 Trapezoid rule for numerical integration

Write a code to evaluate the following integral using both Trapezoid rule. z is a constant set to 1. Let the integration limits be from $x_0 = -1.5$ to $x_1 = +5.0$.

$$f(x) = \frac{x}{(z^2 + x^2)^{3/2}}$$

$$\int_{x_0}^{x_1} f(x) dx = ?$$

Q2 Simpson's rule for numerical integration

Write a code to evaluate the following integral using both Simpson's rule. z is a constant set to 1. Let the integration limits be from $x_0 = -1.5$ to $x_1 = +5.0$.

$$f(x) = \frac{x}{(z^2 + x^2)^{3/2}}$$

$$\int_{x_0}^{x_1} f(x) dx = ?$$

Q3 Generate gamma function using Simpson's rule

Gamma function is formally defined as

$$\Gamma(z) = \int_0^{\infty} f(t) dt ; f(t) = t^{z-1} e^{-t} ; \Re(z) > 0.$$

<http://functions.wolfram.com/GammaBetaErf/Gamma/02/>

- (i) Use Mathematica command **Gamma[z]** to plot the gamma function for the interval $1 < z < 5$.
- (ii) For a few selected values of z in the intervals $[1,5]$, plot $f(t)$ for t from close to zero up to a value at which $f(t)$ appears to be flatten and negligible.
- (iii) Hence, design a Simpson integration code that could approximate the Gamma function at a fixed z .
- (iv) Then, use your Simpson code in (iii) to List Plot Gamma[z] for z in the interval $[1,5]$, for $z = 1.0, 1.1, 1.2, 1.3, \dots, 5.0$.
- (v) Overlap the ListPlot of (iv) on the graph plotted in (i). Both code must agree.

Q4 Generate logarithmic integral function using Simpson's rule

Logarithmic integral function is formally defined as

$$li(x) = \int_0^x f(t) dt ; f(t) = \frac{1}{\ln t}.$$

<http://functions.wolfram.com/GammaBetaErf/LogIntegral/02/>

- (i) Use Mathematica command **LogIntegral[x]** to plot the function for the interval $0 < x < 1$ (note: the end points are not included).
- (ii) Design a Simpson integration code that could approximate the logarithmic integral function at a fixed x .
- (iii) Then, use your Simpson code in (ii) to List Plot LogIntegral[x] for x in the interval $(0,1)$ for some choice of Δx .
- (v) Overlap the ListPlot of (iii) on the graph plotted in (i). Both code must agree.

Q4 Generate Bessel functions numerically

Bessel function of the first kind, (see http://en.wikipedia.org/wiki/Bessel_function), for positive values of real α , is defined as

$$J_{\alpha}(z) = \frac{1}{\pi} \int_0^{\pi} \cos(\alpha \tau - z \sin \tau) d\tau - \frac{\sin(\alpha \pi)}{\pi} \int_0^{\infty} e^{-x \sinh(t) - \alpha t} dt$$

(i) Use Mathematica command **BesselJ[n, z]** to plot the function for the interval $0 \leq z \leq 10$.

(ii) Design a Mathematica code using **NIntegrate** to generate Bessel functions $J_{\alpha}(z)$ for $\alpha = 0, 1.5, 2, 2.5$. Plot

$\{J_0(z), J_{1.5}(z), J_2(z), J_{2.5}(z)\}$ on the same graphs for z running from 0 to 10.

(iii) You should also compare your Bessel curves against those generated using the command **BesselJ[n, z]**.

Q5 Associated Legendre polynomials

Associated Legendre polynomials, (see http://en.wikipedia.org/wiki/Associated_Legendre_polynomials), for integer values such that $0 \leq |m| \leq l$.

$$P_l^m(x) = \frac{(-1)^m}{2^l l!} (1-x^2)^{m/2} \frac{d^{l+m}}{dx^{l+m}} (x^2-1)^l$$

(i) Use Mathematica command **LegendreP[n,m,x]** to plot the function for the interval $-10 \leq x \leq 10$ for $(m,l) = (-1,1), (0,1), (1,1)$.

(ii) Generate the functions $P_l^m(x)$ for arbitrary values of (m,l) (but obey the constrain $0 \leq |m| \leq l$) using Mathematica's command **D[f[x],x]**.

(iii) Plot the functions as generated in (ii) with same set of (m,l) and range of x as in (i).

Q5 Associated Legendre polynomials (cont.)

(iv) Use Mathematica command **NIntegrate** to show that the three Legendre polynomials generated in (i) are orthonormal, i.e.,

$$\int_{-1}^1 \frac{P_\ell^m P_\ell^n}{1-x^2} dx = \begin{cases} 0 & \text{if } m \neq n \\ \frac{(\ell+m)!}{m(\ell-m)!} & \text{if } m = n \neq 0 \\ \infty & \text{if } m = n = 0 \end{cases}$$