### **Lecture 6 Numerical Integration**

## **Trapezoid rule for integration**

$$
\int_{x_0}^{x_1} f(x) dx
$$

Many methods can be used to numerically evaluate the integral

**B**asically the integral is the area represented between the curve and the vertical axis.



#### Trapezoidal rule

$$
\int_{a}^{b} f(x) dx \approx \sum_{i=0}^{i=N-1} A_{i} = \sum_{i=0}^{i=N-1} \frac{1}{2} \Delta x [f(x_{i+1}) + f(x_{i})]
$$
  
=  $\Delta x \{ \frac{1}{2} [f(x_{0}) + f(x_{1})] + \frac{1}{2} [f(x_{1}) + f(x_{2})] + \dots + \frac{1}{2} [f(x_{N-1}) + f(x_{N})] \}$   
=  $\frac{\Delta x}{2} [f(x_{0}) + f(x_{N})] + \Delta x [f(x_{1}) + f(x_{2}) + \dots + f(x_{N-2}) + f(x_{N-1})]$   
=  $\frac{\Delta x}{2} [f(x_{0}) + f(x_{N})] + \Delta x \sum_{i=1}^{i=N-1} f(x_{i})$ 

The error, is of the order  $O(\Delta x)^2$ 

### Simpson's rule for integration

- The numerical integration can be improved by treating the curve connecting the points  $\{x_{i+1}, f(x_{i+1})\},\$  ${x_i, f(x_i)}$  as a section of a parabola instead of a straight line (as was assumed in trapezoid rule).
- This results in  $A_i + A_{i+1} = (\Delta x/3)[f(x_i) + 4f(x_{i+1}) + f(x_{i+2})].$
- For details of the derivation, see the lecture notes by Gilles Cazelais of Camosun College, Cadana,
- [http://pages.pacificcoast.net/~cazelais/187/simpson.pd](http://pages.pacificcoast.net/~cazelais/187/simpson.pdf) [f](http://pages.pacificcoast.net/~cazelais/187/simpson.pdf)

### Simpson's rule for integration (cont.)

$$
\int_{a}^{b} f(x) dx = \sum_{i=0,2,4,6,...,N-2} A_{i} + A_{i+1} = \frac{\Delta x}{3} \sum_{i=0,2,4,6,...,N-2} f(x_{i}) + 4 f(x_{i+1}) + f(x_{i+2})
$$
  
\n
$$
= \frac{\Delta x}{3} [\{f(x_{0}) + 4 f(x_{0+1}) + f(x_{0+2})\} + \{f(x_{2}) + 4 f(x_{2+1}) + f(x_{2+2})\}
$$
  
\n
$$
+ \{f(x_{4}) + 4 f(x_{4+1}) + f(x_{4+2})\} + ... + \{f(x_{N-2}) + 4 f(x_{N-1}) + f(x_{N})\}]
$$
  
\n
$$
= \frac{\Delta x}{3} [\{f(x_{0}) + 4 f(x_{1}) + 2 f(x_{2}) + 4 f(x_{3}) + 2 f(x_{4}) + 4 f(x_{5}) + 2 f(x_{6}) + ... + 2 f(x_{N-2}) + 4 f(x_{N-1}) + f(x_{N})]
$$

Assume *N* a large even number.

### Simpson's rule for integration

$$
\int_{a}^{b} f(x) dx = \frac{\Delta x}{3} [\{f(x_{0}) + f(x_{N})\} + \frac{4 \Delta x}{3} [f(x_{1}) + f(x_{3}) + f(x_{5}) + ... + f(x_{N-1}) + \frac{2 \Delta x}{3} [f(x_{2}) + f(x_{4}) + f(x_{6}) + ... + f(x_{N-2})]
$$

The number of interval, *N*, matters: if it is too small, large error occurs. The error in Simpson's rule is of the order  $O(\Delta x)^4$ 

### Exercise

Write a code to evalate the following integral using both Trapezoid and Simpson's rule. *z* is a constant set to 1.

Let the integration limits be from  $x_0$ =-1.5 to  $x_1$ =+5.0.

$$
f(x) = \frac{x}{(z^2 + x^2)^{3/2}}
$$
  

$$
\int_{x_0}^{x_1} f(x) dx = ?
$$

### Built-in integration function in Mathematica

- Syntax: **NIntegrate[ ]**
- You can compare the results of Mathematica built-in numerical integration against the one developed by you based on Simpson's and Trapizoid rules.
- Mathematica also provide a powerful symbolic integration functionality:
- Syntax **Integrate[]**.

# Antiderivative and Integral

 $\bullet$ 

Give a function *f*(*x*), its antiderivative is defined as a function F(*x*) which fulfills the condition

$$
\blacksquare
$$
 
$$
\blacksquare'(x) = f(x)
$$

- The prime symbol means taking the derivative with respect to the variable, *x*.
- Fundamental theorem of calculus relates the integral of the function between two limits with the antiderivative to evaluated at these two limits, via

## Antiderivative in Mathematica

- Given any function *f*(*x*), the corresponding antiderivative, F(*x*), can be obtained via the command
	- Integrate[f[x],x]

 $\bullet$ 

See C6 Math built in integration demo1.nb

Logarithmic integral function is formally defined as

 $\bullet$ 

- http://functions.wolfram.com/GammaBetaErf/LogIntegral /02/
- (*i*) Use Mathematica command **LogIntegral[x]** to plot the function for the interval  $0 < x < 1$  (note: the end points are not included).
- (*ii*) Use the command **Nintegrate[]** to generate a set of values {li(0.05),li(0.10),li(0.15), …, li(0.95)}.
- (*iii*) Overlap the ListPlot of (*ii*) on the graph plotted in (*i*). Both code must agree.

Gamma function is formally defined as

 $\bullet$ 

- http://functions.wolfram.com/GammaBetaErf/Gamma/02/
- (*i*) Use Mathematica command **Gamma[z]** to plot the gamma function for the interval 1 < *z* < 5.
- (*ii*) Use the command **NIntegrate[]** to generate a set of values  $\{\Gamma(1.00),\Gamma(1.05),\Gamma(1.10),\ldots,\Gamma(5.00)\}.$ 
	- (*iii*) Overlap the ListPlot of (ii) on the graph plotted in (*i*). Both code must agree.

## **Numerical integration with stochastic method**

- Assume  $f(x) >= 0$  for xinit $\lt = x \lt = x$ last.
- Set totalcountmax.
- Set inboxcount  $= 0$ , totalcount $= 0$ .
- Find Max  $f(x)$ , and call it fmax.
- Define an area  $A = f$ max<sup>\*</sup>L, where  $L = x$ last-xinit.
- 1. Generate a pair of random numbers (xrand, yrand), with the condition

 $xinit < = xrand < = xlast$ , 0 $\le yrand < = fmax$ .

- 2. totalcount=totalcount+1.
- $\cdot$  3. If 0  $\le$  = yrand  $\le$  = f(x=rand), inboxcount = inboxcount + 1
- $\bullet$  4. Stop if totalcount = totalcountmax.
- 5. Repeat step 1.
- The area of the curve  $f(x)$  in the interval for [xinit, xlast] is given by
- Area  $= A^*$ inboxcount/totalcountmax.
- See the implementation of stochastic integration code: C6 stochastic integration.nb



 $A=L*fmax=1.9245$  $L=5-0=5.0$ fmax0.3849 at x=0.707107



### Exercise

Write a code to evalate the following integral using stochasitc method. *z* is a constant set to 1.

Let the integration limits be from  $x_0=0$  to  $x_1=+5.0$ .

$$
f(x) = \frac{x}{(z^2 + x^2)^{3/2}}
$$
  

$$
\int_{x_0}^{x_1} f(x) dx = ?
$$

### Exercise

Modify your stochasitc integraton code so that it can integtate a function with both potisive and negative signs in the range of integration. Test it on the following integral. Let the integration limits be from  $x_0$ =-2.5 to  $x_1$ =+5.0.

$$
f(x) = \frac{x}{(z^2 + x^2)^{3/2}}
$$
  

$$
\int_{x_0}^{x_1} f(x) dx = ?
$$